

# Some Stabbing Problems of Line Segments Solved with Linear Programming

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## 1 Introduction

In this paper we introduce a class of stabbing problems that can be solved using linear programming in  $O(n)$  time. We start addressing the following:

**Problem 1.** Let  $P = \{p_1, \dots, p_n\}$  be a set of  $n$  points in the plane. Suppose that the elements of  $P$  start moving vertically at time  $t = 0$  and at the same speed  $v$ . As  $p_i$  moves up, at time  $t$  the point  $p_i$  has traversed a line segment  $l_t^i$  of length  $t \cdot v$ , starting at  $p_i$ , let us denote as  $p_i(t) = p_i + t \cdot v$ . Our problem is to find the smallest  $t$  such that there exist a line  $\ell$  that stabs  $l_t^1, l_t^2, \dots, l_t^n$ , see Figure 1a. We prove that this problem can be solved in  $O(n)$  time.

We also address the following variations to our problem:

- Problem 2.** Each point  $p_i$  moves vertically at its own speed  $v_i$ .
- Problem 3.** Each point  $p_i$  moves at its own direction  $s_i$  and at its own speed  $v_i$ .
- Problem 4.** Same problems as above for  $p_i \in \mathbb{R}^d$  where  $d$  is fixed.

We will show that all of the above problems can be solved using linear programming in  $2d - 1$ , and thus can be solved in  $f(d) \times n$  time, which is linear time for constant  $d$ .

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In Section 2, we define some concepts of linear programming and point to line transformations. In Section 3, we demonstrate that all the described problems can be solved in  $O(n)$  time, when  $d$  is fixed.

## 2 Preliminaries

The problem of geometric separability of two sets of points  $R$  and  $B$  in  $\mathbb{R}^d$  is to decide if there is a hyperplane that leaves all of the elements of  $B$  in one of the open semiplanes determined by the hyperplane, and all of the elements of  $R$  in the other. It is well known that a linear programming problem with  $d$  dimension and  $n$  variables can be solved in  $O(n)$  time when  $d$  is fixed [2].

The dual of a point  $p = (a, b)$  of the plane, denoted by  $\ell_p$ , is the non-vertical line with equation  $y = ax + b$ . The dual of  $\ell_p$  is  $p$ . Recall that in the dual plane the *lower envelope* is the boundary of the intersection of the halfplanes lying below the lines. Similarly, the *upper envelope* is formed by considering the intersection of the halfplanes lying above the lines.

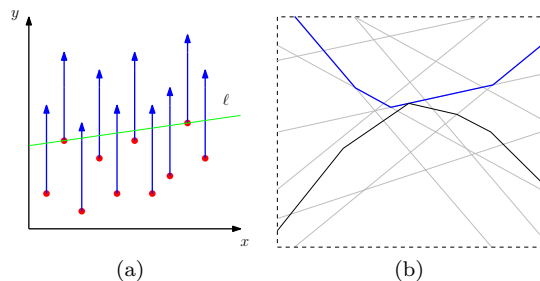


Figure 1: a) Set of  $n$  points in the plane moving vertically at the same speed. b) Dual plane showing the intersection of the upper and lower envelopes.

### 3 Stabbing line segments

In this section we describe our algorithm to obtain the smallest time  $t$ , if it exists, such that at time  $t$  there is a line  $\ell$  that stabs all of the line segments  $l_t^i$ . Let  $P_r$  be the set of red points (resp. lines) containing  $P = \{p_1, \dots, p_n\}$ , and  $P_b(t) = \{p_1(t), \dots, p_n(t)\}$ . A transformation to the dual plane considering the time is given as follows: every point  $p_i = (a_i, b_i + t)$  is mapped to the line  $y = a_i x + b_i + t$ . The elements of  $P_r$  are mapped to the lines  $\mathcal{L}_r = \{a_i x + b_i \mid i = 1, \dots, n\}$ . Similarly, the elements of  $P_b$  are mapped to the lines  $\mathcal{L}_b = \{y = a_i x + b_i + t \mid i = 1, \dots, n\}$ . We note that while points start moving in the primal plane their corresponding lines in the dual plane move upward. After sometime if a feasible region exists the upper envelope of  $\mathcal{L}_b$  will intersect the lower envelope of  $\mathcal{L}_r$  and that point would be the solution, see Figure 1b.  $\mathcal{L}_r$  and  $\mathcal{L}_b$  represent the below and above constraints, respectively. So  $\mathcal{L}_r$  can be represented as  $a_i x - y + b_i + t \leq 0$  and  $\mathcal{L}_b$  can be represented as  $a_i x - y + b_i \geq 0$ . Finally our problem can be stated as a linear programming problem in  $\mathbb{R}^3$  as follows:

$$\begin{aligned} & \text{minimize } t \\ & \text{subject to } a_i x - y - b_i \leq 0 \\ & \quad a_i x - y - (b_i + t) \geq 0 \end{aligned}$$

Thus using Meggido's partition algorithm [1], the linear programming problem is solved in  $O(n)$  time.

Thus we have the following result:

**Theorem 1.** *The smallest time  $t$  such that a line  $\ell$  stabs the line segments  $l_t^i$  can be calculated in  $O(n)$  time.*

Let us consider now Problem 2. The set of lines  $\mathcal{L}_r$  does not change and their upper envelope remains the same, however now the set of lines  $\mathcal{L}_b$  move upwards at different speeds and the lower envelope changes over the time. To solve these new constraints we associate the speeds as follows: for every  $p_i = (a_i, b_i + v_i \cdot t)$ , the line  $y = a_i x + b_i + v_i \cdot t$  is mapped. Then  $\mathcal{L}_b = \{y = a_i x + b_i + v_i \cdot t \mid i = 1, \dots, n\}$ . Problem 2 can be stated as the following linear programming problem in  $\mathbb{R}^3$ :

$$\begin{aligned} & \text{minimize } t \\ & \text{subject to } a_i x - y - b_i \leq 0 \\ & \quad a_i x - y - (b_i + v_i \cdot t) \geq 0 \end{aligned}$$

For Problem 3. The set of lines  $\mathcal{L}_r$  remains the same, for the case of  $\mathcal{L}_b$  we associate the *inclination* of every point as follows: every  $p_i = (a_i + s_i, b_i + v_i \cdot t)$  is mapped to the line  $y = (a_i + s_i)x + b_i + v_i \cdot t$  then  $\mathcal{L}_b = \{y = (a_i + s_i)x + b_i + v_i \cdot t \mid i = 1, \dots, n\}$ . Finally Problem 3 can be stated as the following linear programming problem in  $\mathbb{R}^3$ :

$$\begin{aligned} & \text{minimize } t \\ & \text{subject to } a_i x - y - b_i \leq 0 \\ & \quad (a_i + s_i)x - y - (b_i + v_i \cdot t) \geq 0 \end{aligned}$$

Consider the Problem 4 for points in  $\mathbb{R}^3$ . The points move vertically at different speeds, now the transformation to the dual space is defined as follows: every point  $p_i = (a, b, c + v_i \cdot t)$  is mapped to the plane  $z = a_i x + b_i y + c_i + v_i \cdot t$ . The below constraints are defined as  $a_i x + b_i y - z + c_i \geq 0$  while the above constraints  $a_i x + b_i y - z + c_i + v_i \cdot t \leq 0$ . Problem 4 can be defined as the following linear programming problem in  $\mathbb{R}^4$ :

$$\begin{aligned} & \text{minimize } t \\ & \text{subject to } a_i x + b_i y - z - c_i \leq 0 \\ & \quad a_i x + b_i y - z - (c_i + v_i \cdot t) \geq 0 \end{aligned}$$

The  $d$ -dimensional case can be solved in linear time, for lack of space we do not give more details but we enunciate the following theorem.

**Theorem 2.** *For any fixed dimension  $d$ , Problems 2, 3, and 4 can be solved in  $O(n)$  time.*

## References

- [1] Nimrod Megiddo. Linear-time algorithms for linear programming in  $\mathbb{R}^3$  and related problems. *SIAM Journal on Computing*, 12(4):759–776, 1983.
- [2] Nimrod Megiddo. Linear programming in linear time when the dimension is fixed. *Journal of the ACM*, 31(1):114–127, 1984.